

Summer Skeet League Rules

Individual Shooters

- 1) Each shooter will be competing against all other shooters in the Summer League.
- 2) The handicaps are based on 12 gauge. Smaller gauges may be shot without special handicapping. Each shooter will cover their line fees, shells and proof shells.
- 3) Event rounds will consist of one round of regular skeet and one round of skeet doubles at all stations (50 targets per shooter). Trap adjustments cannot be made after the start of the event.
- 4) All NSSA rules apply except for the gun malfunction limit, which is waived. Referees' call on lost targets is final. It is the shooters' responsibility to verify score for accuracy prior to leaving the field. The score sheet stands as the final record upon acceptance from the puller/referee--no exceptions.
- 5) Each shooter must complete at least five event rounds to be included in the final league results. HOA winner will be determined by the shooters' top 10 scores for the league. Awards will be presented as follows:
 - a. Over All High Score Handicapped Score (five round minimum)
 - b. HOA Raw Score (10 round minimum)
 - c. Regular Skeet High Score Handicapped (10 round minimum)
 - d. Doubles High Score Handicapped (10 round minimum)
- 6) After completing the required five event rounds, a shooter may continue shooting to improve their score. The score of the last re-shoot must stand and any one of the previous scores will be deleted so as to maintain an aggregate score for five event rounds.
- 7) Winners will be determined by the total of the shooters five final handicapped scores (their best four plus the last shoot).
- 8) On the last day of the league, a shooter may shoot only one event round. The shooter must "declare" their intent to shoot by advising the Summer Skeet Chairman no later than 9:00p on the Thursday prior to the last day. Shooters that declare must shoot or will automatically be disqualified for any honors and/or awards.
- 9) All ties will be decided by a shoot-off consisting of one event round of 50 targets per shooter. If there is still a tie after the first shoot-off, then another event round of 50 targets per shooter will be shot and so on until a winner is declared. Handicaps for the shoot-off are based on the shooter's classification from the regular competition events. Shooters will not be reclassified for the shoot-off.
- 10) Entry fees for each shooter will be posted with the registration sheet. Entry fees are required to be paid before any shooter's scores can be posted to the results Web site. All monies will be used towards expenses including, but not limited to: Participation pins, awards and year-end activity.
- 11) All events will be pulled and scored by NSC referees/pullers.
- 12) The Summer Skeet League Chairman will supplement these rules when necessary and will post the rules and subsequent changes to advise all participants. The Chairman will settle any and all disputes, and his or her decisions are final.