

Winter Skeet League Rules

A) Five-Man Team

- 1) Five shooters will be a team. The team must shoot together as a squad with at least 4 members for an event score. One of the five will be assigned captains duty by the Winter Skeet Chairman.
- 2) The handicaps are based on 12 gauge. Smaller gauge may be shot but no special handicapping will be given. Each shooter is to cover their line fee cost, shells, and proof shells.
- 3) Event rounds will consist of one round of regular skeet and one round of skeet doubles at all stations (50 targets per shooter). Trap adjustments cannot be made after the start of the event.
- 4) All NSSA rules apply, except the gun malfunction limit is waived. Referees call on lost targets is final. It is the team/shooters responsibility to verify score for accuracy prior to leaving the field. The score sheet stands as final record upon acceptance from the puller/referee – no exceptions!
- 5) Team score for the event round is the sum of the 4 highest handicapped scores. If all five members shoot, the lowest handicapped score is scratched. The maximum team score per event round is 200.
- 6) Each team must complete at least five event rounds to be included; the maximum team score for the season is 1000 (200 x 5).
- 7) After completing the required five event rounds a team may continue shooting to improve it's score. The score of the last re-shoot must stand and any one of the previous scores is to be deleted, maintaining the aggregate score for five event rounds.
- 8) Team winners will be determined by the total of the team's five final handicapped scores (their best four plus the last shoot).
- 9) On the last day of the program a team may shoot only one event round. The team captain or designate must "declare" their intent to shoot by advising the Winter Skeet Chairman no later then 9 P.M. the Thursday prior to the last day. Teams that declare must shoot or will automatically be disqualified for any honors and/or awards.
- 10) All ties will be decided by shoot-off, one event round of 50 targets per shooter. If still tied then another event round of 50 targets per shooter and so on until winner is declared. Handicaps for shoot –off is based on individuals classification from previous shoot. Shooters will not be re-classified during shoot-off.
- 11) Entry fee for each shooter to participate will be posted with sign up sheet. Team captain is responsible for fee collection and submitting to the league chairman. All monies will be used towards all expenses including but not limited to: participation pins, awards and year end activity.
- 12) All events are to be pulled and scored by NSC referee/ puller.
- 13) The Winter Skeet League Chairman will supplement these rules when necessary and will post the rules and subsequent changes to advise all participants. The chairman will settle any and all disputes. His/her decisions are final.